

FS2004 Scenery-Peter O Knight Airport FS2004 Scenery--McChord AFB (KTCM)

Contributed by Tamer Cem
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FS2004 Scenery of Tortoli

Description: Scenery of Tortoli' - Arbatax area (Sardinia - Italy) of approximately 350 kmq, with buildings, autogen, seasonal and night textures. Frame rate very friendly. It works exclusively with FS2004. by Francesco Mandelli

Version: v1 Filesize: 16.10 MB

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FS2004 Scenery--Fuentemilanos (LEFM)

Description: FS2004 Scenery--Fuentemilanos (LEFM) by Simwings/Aerosoft. This local airport near Segovia, Spain is for general aviation. This little airport was designed to support the Spanish simulator club Simuvuelo. Includes static aircraft by Joachim Schweigler and landclass. By Manfred Spatz.

Version: v1 Filesize: 5.65 MB

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FS2004 Scenery--McChord AFB (KTCM)

Description: FS2004 Scenery--McChord AFB (KTCM), Washington State. Designed from first hand experience and satellite photos for accurate placing of all hangars, parking spots, taxiways etc. This base, south of Seattle is one of the primary USAF C-17 bases. By Brian Voigt.

Version: Freeware Filesize: 6.54 MB

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FS2004 Scenery--McChord AFB (KTCM)

Description: FS2004 Scenery--McChord AFB (KTCM), Washington State. This version is a fix for users of Megascenery Pacific Northwest. All structures moved to fit visually with the photographic scenery. AFCAD file was re-done from scratch. Designed from first hand experience and satellite photos for accurate placing of all hangars, parking spots, taxiways etc. This base, south of Seattle is one of the primary USAF C-17 bases. By Brian Voigt.

Version: v1 Filesize: 6.24 MB

Added on: 07-Jun-2005 Downloads: 93

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FS2004 Scenery-Peter O Knight Airport

Description: FS2004 Scenery-Peter O Knight Airport serves Tampa and Hillsborough County and is owned by Hillsborough Co Avn Authority. The airport has more than one runway. The longest is a paved runway extending 3405 feet. The facility is at an elevation of 8 feet at a distance of about 3 miles from Tampa. This scenery requires AFCAD2 and Traffic Tools as the taxiways and tarmac have been modified. Created with FSDS2, Rwy12 and Lago's FSE. Textures included with download. By John B. Loney, Jr.

Version: v.1 Filesize: 1.43 MB

Added on: 16-May-2005 Downloads: 186

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