

FS2004 Boeing B-29 Superfortress "FiFi" (WOP)

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FS2004 Boeing B-29 Superfortress "FiFi" (WOP)

FS2004 Boeing B-29 Superfortress "FiFi" (WOP) A repaint of the Wings of Power B-29 that represents the B-29, "FiFi" of the Confederate Air Force. The only flying B-29 Superfortress today. Repaint by Barry Magann. Freeware Downloads: www.fsdownload.com Microsoft Flight Simulator X: fsx, fsx downloads, Freeware FSX, FS2004, FS2002, Downloads, flight simulator x downloads, fsx aircraft, Historic - Vintage Aircraft.

Category: Flight Simulator FS2004 Aircrafts / FS2004 Downloads Military Aircraft

Compatibility: FS2004

Filesize: 4.44 MB

Added on: Aug-12-2007

Kindest regards Barry Magann.

Thanks talk to you all soon.

any of my old friends what to give me a yell my Email hasent changed.

in the mean time enjoy my new textures there are more to come.

and donate whet ever money you can to help Her.

<http://www.commemorativeairforce.org/campaign/fifi/>

or

<http://www.cafb29b24.org/>

PS I'd decided to start up a new group of textures starting with this one of Fifi. wile I was looking for photos on the old gal I found that she is curenly going under repair work to keep her flying and due to the cost of such a large project I though I'd start with a small note to all the flight sim fans out there that love to see the real thing flying. their asking for donations to help maintane the aircraft and help keep her flying so if you feel you want to help please by all means visit this site

gaias_eclips@hotmail.com
Barry Magann
Thanks for downloading. Enjoy.

```
visual_damage=0
atc_id_color=0000000000
description= "FiFi"
atc_flight_number=N529B
atc_airline=Confedrate Air force
atc_heavy=0
ui_variation="FiFi"
ui_type=Boeing B-29 Superfortress
ui_manufacturer=Wings of Power
atc_id=
kb_reference=Reference
kb_checklists=B-29 Check
texture=FiFi
sound=
panel=
model=
sim=b29a
title=Boeing B-29 Superfortress "FiFi"
[fltsim.xx]
```

Open the aircraft.cfg for the B-29 and cut and paste the text below into the "aircraft.cfg" file. Make sure that you increment the Fltsim.xx to the next number in sequence.

Copy all the texture folders to the default "WoP B-29A Superfortress" folder.

Unzip the file, then copy "texture.FiFi" into your main "WoP B-29A Superfortress" folder
Installation:

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